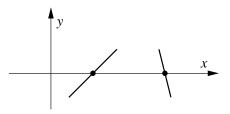
## Behaviors of polynomials at zeros: Cut, bump, slide Math 19

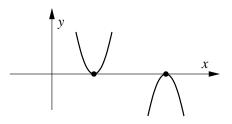
Suppose f(x) is a polynomial function, and suppose r is a zero of y = f(x) (i.e., suppose f(r) = 0). For the portion of y = f(x) near x = r, there are three things that can happen.

If r is a zero of multiplicity 1, then for some constant C,  $f(x) \approx C(x-r)$  for x near r, and the graph y = f(x) will **cut** the x-axis at x = r and **cross** over to the other side:



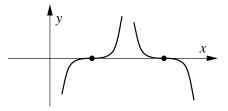
Note that this is like the behavior of y = x or y = -x at x = 0.

If r is a zero of multiplicity 2, then for some constant C,  $f(x) \approx C(x-r)^2$  for x near r, and the graph y = f(x) will **bump** (or **touch**) the x-axis at x = r and stay on the same side:



Note that this is like the behavior of  $y = x^2$  or  $y = -x^2$  at x = 0.

If r is a zero of multiplicity 3, then for some constant C,  $f(x) \approx C(x-r)^3$  for x near r, and the graph y = f(x) will slide through the x-axis at x = r and cross over to the other side:



Note that this is like the behavior of  $y = x^3$  or  $y = -x^3$  at x = 0.

Zeros of multiplicity 4, 6, 8, etc., act like zeros of multiplicity 2, replacing  $(x-r)^2$  with  $(x-r)^4$ ,  $(x-r)^6$ ,  $(x-r)^8$ , etc. Zeros of multiplicity 5, 7, 9, etc., act like zeros of multiplicity 3, replacing  $(x-r)^3$  with  $(x-r)^5$ ,  $(x-r)^7$ ,  $(x-r)^9$ , etc.