### Welcome to Math 128B

- Use a laptop or desktop with a large screen so you can read these words clearly.
- In general, please turn off your camera and mute yourself.
- Exception: When we do groupwork, please turn both your camera and mic on. (Groupwork will not be recorded.)
- Please always have the chat window open to ask questions.
- Reading for today and Wed: Ch. 13.
- PS00 due Mon Feb 01.
- PS01 outline due Wed Feb 03, full version due Mon Feb 08.

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Problem session Fri Feb 05, 10:00–noon on Zoom.

# Rings (review)

A **ring** is a set R with binary operations + and  $\cdot$  (multiplication) such that:

(Abelian group, 4 axioms) The operation + gives R the structure of an abelian group, with (additive) identity 0 and the inverse of a written -a. 
(Associativity of multiplication) For all a, b, c ∈ R, (ab)c = a(bc).
(Distributive) For all a, b, c ∈ R, a(b + c) = ab + ac and (a + b)c = ac + bc.

Two particular types of rings:

(Rings with unity) If there exists  $1 \in R$  such that 1a = a1 = a for all  $a \in R$  and  $1 \neq 0$ , we say that 1 is a **unity** (or **multiplicative identity**) in R.

(Commutative rings) If ab = ba for all  $a, b \in R$ , we say that R is **commutative**.

# Real-valued functions

#### Definition

$$H(R) = ring of R-valued fns w/ domain R.$$

Suppose X is any set. We define F(X), the ring of real-valued functions on X, to be:

- **Set:** Functions  $f : X \to \mathbf{R}$ .
- Addition: To add f(x) and g(x):

To define f+g : X -> R, we declare that for all x in X:

(f+g)(x) = f(x) + g(x)

I.e., output of the sum is the sum of the outputs.

▶ **Multiplication:** To multiply f(x) and g(x):

To define fg : X -> R, we declare, for all x in X:

(fg)(x) = f(x)g(x)

I.e., output of the product is the product of the outputs.

Can check that all of the axioms of a commutative ring with unity are satisfied. In particular:

\* Additive identity element for F(X)

Additive identity is the \*zero function\*.

O(x) = 0

\* Unity element (multiplicative) for F(X).

This is the constant function 1:



Particular case: X = real numbers

So F(X) is the ring of real-valued functions with domain R.

Examples of elements of F(X) include  $f(x) = x^2$ ,  $g(x) = \sin x$ .

The additive identity of F(X) is the constant function 0. (AKA f(x) = 0.)

The unity element of F(X) is the constant function 1.

# Noncommutative rings

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"The" example of a noncommutative ring is  $M(n, \mathbf{R})$ :

- **Set:**  $n \times n$  matrices with entries in **R**.
- Addition: Matrix addition.
- Multiplication: Matrix multiplication.

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Noncommutative ring with unity: Unity element is (multiplicative) identity matrix.

# Units

multiplicative identity Let R be a ring with 1. multiplicatively Definition To say that  $a \in R$  is a **unit of** R means that a is nvertible in R, i.e., there exists some  $b \in R$  such that ab = 1 = ba. Examples: Units of Z are: Every other element of Z is a non-unit in Z. E.g., 2 is not a unit in Z. Units of R are: every real number except 0. For my at IR, I exists muless a=0.

Note: When we ask "Is b a unit?" we have to specify which ring R we're working in, because answer depends on R.

# Divisibility

Let R be a commutative ring.

#### Definition

For  $a, b \in R$ , to say that a **divides** b in R, or that a is a **factor** of b in R, means that b = aq for some  $q \in R$ .

**Example:** What are the factors of 6 in **Z**?

**Example:** What are the factors of 6 in  $\mathbf{R}$ ?

So questions of divisibility are much more interesting in rings like Z than in rings like R.

& divides a ink

so T divides b

€) a=d0

All nonzero real numbers in R are divisors of 6.

# Facts that are true inside any ring

Overall theme of the initial facts that are true in every ring:

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\* In any ring, we can use the

#### Theorem

manipulations of high school algebra, R a ring,  $a, b, c \in R$ . Then: as long as we remember that mult a0 = 0a = 0.might not be commutative.  $\rightarrow$  a(-b) = (-a)b = -ab.\* In any commutative ring, the formal ► (-a)(-b) = ab. manipulations of HS algebra work. ▶ a(b-c) = ab - ac and (b-c)a = ba - ca. And if  $1 \in R$  is a unity element, (-1)a = -a.Proving/explaining this is a good job interview question for community college (-1)(-1) = 1.teaching jobs.

See text and HW and practice problems.

# Subrings

A sub(foo) is a subset of a (foo) that itself is a (foo) under same operation(s).

#### Definition

 $S \subseteq R$  is a **subring** of R if S is a ring under the operations of R.

Subring test: Theorem Suppose  $S \subseteq R$  and  $S \neq \emptyset$  Then S is a subring of R if and only if S closed under subtraction, i.e., A) a,6ES S closed under multiplication, i.e.  $r-h \in S$ a, bts then abes. ABES

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Applying the Subring Theorem

 $2\mathbf{Z} = \{n \in \mathbf{Z} \mid n = 2k \text{ for some } k \in \mathbf{Z}\}.$ **Thm:** 2**Z** is a subring of **Z**. abe22 A  $(\epsilon)$ a-6=24 (mtd) a-6+22 (ab  $\epsilon$ ]Z

# More vocabulary

#### Definition

Let *R* be a commutative ring. A **zero-divisor** is some  $a \neq 0$  in *R* such that there exists some  $b \neq 0$  in *R* such that ab = 0.

I.e., if ab = 0 in a ring R, doesn't mean that a = 0 or b = 0!!

### Definition

An **integral domain** is a commutative ring with unity that has no zero-divisors.

Many familiar number-like rings are integral domains: Z, Q, C, R.

 $Z_6$  is **not** an integral domain because:

### Being an integral domain is equivalent to cancellation

**Thm:** Let R be a ring with unity. Then TFAE:

1. For  $a, b, c \in R$ , if  $a \neq 0$  and ab = ac, then b = c.

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2. R is an integral domain.

Proof:

# Units and idempotents

Let R be a ring with unity. Recall:

#### Definition

To say that  $a \in R$  is a **unit** of R means that there exists some  $b \in R$  such that ab = 1.

#### Definition

To say that  $a \in R$  is an **idempotent** means that  $a^2 = a$ .

#### Definition

A **field** is a commutative ring *R* with unity such that every  $a \neq 0$  in *R* is a unit.

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Review: What are the main problems of group theory?

- **Structure:** Understand subgroups and cosets.
- Homomorphisms and factor groups: Understand homomorphisms, factor groups (i.e., normal subgroups), and relationship between them (1IT).
- Classification: Find a list of all possible groups of a given order (or: all abelian groups of a given order).

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What are the main problems of ring theory?

Main problems of ring theory:

- **Structure:** Understand subrings.
- Homomorphisms and factor groups: Understand homomorphisms, factor rings (i.e., ideals), and relationship between them (1IT).
- **Number theory:** Motivated by number theory:
  - Factorization: When do elements of a ring factor uniquely into "primes"?

(Leads to solutions of integer equations.)

► Field extensions: If we start with (say) Q, what is the structure of the smallest field containing some particular algebraic number(s) (e.g., √2, <sup>3</sup>√-5)? (Leads to solutions of polynomial equations.)

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