### Math 127, Wed Apr 28

- Use a laptop or desktop with a large screen so you can read these words clearly.
- In general, please turn off your camera and mute yourself.
- Exception: When we do groupwork, please turn both your camera and mic on. (Groupwork will not be recorded.)
- Please always have the chat window open to ask questions.
- Reading for today: 9.3–9.5. Reading for next Wed: 10.1–10.3.

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- PS09 due tonight.
- PS09 due tonignt.
   Exam 3, Mon May 03.
- Exam review Fri Apr 30, 10am-noon. 27 0 11

Will there be in-person classes in the fall?

Short answer: Yes.

Longer answer: Rooms can only run at 75% capacity, with 30 min breaks between classes instead of 15 min breaks.

Problem: If rooms run at 3/4 capacity, then we need to run 4/3 as many sections. So that means that many smaller classes will run online, or at least hybrid.

"Hybrid" often = class online, but exams in person.

Questions?



Signals Definition Fix  $N \in \mathbf{N}$ . We define a signal to be a function  $f : \mathbf{Z}/(N) \to \mathbf{C}$ , or in other words, a complex-valued function with domain Z/(N). Note that a signal f is defined by its N values  $f(0), \ldots, f(N-1) \in \mathbf{C}$ , so we sometimes represent a signal f in vector form as  $\begin{vmatrix} f(0) \\ \vdots \\ f(N-1) \end{vmatrix}$ e.(n)=w2"

**Example:** Let  $\omega = e^{2\pi i/N}$  be the natural primitive *N*th root of unity in **C**. We define the **basic trigonometric signal**  $e_k : \mathbf{Z}/(N) \to \mathbf{C}$  by  $e_k(n) = \omega^{kn}$ . We can also represent  $e_k$  in vector form as  $\begin{bmatrix} 1 \\ \omega^k \\ \vdots \\ \omega^{(N-1)k} \end{bmatrix}$ .



#### Orthogonality Lemma

Fix  $N \in \mathbf{N}$  and let  $\omega = \omega_N = e^{2\pi i/N}$  be the natural primitive Nth root of unity in **C**. For  $t \in \mathbf{Z}/(N)$ , we have:

Sum of the values of the vectors from the previous slide!  $\sum_{k=0}^{N-1} \omega^{tk} = \begin{cases} N & \text{if } t = 0 \pmod{N}, \\ 0 & \text{otherwise.} \end{cases}$ 

Proof: See PS10. In particular, if t = 1: Lemma SKYS.  $0 = \sum_{k=0}^{N-1} W^{k} = W^{0} + W^{1} + W^{2} + \cdots + W^{N-1}$  $= 1 + W^{1} + W^{2} + \cdots + W^{N-1}$ 

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# A motivating problem

#### Motivating Problem

Fix  $N \in \mathbf{N}$ . How can we express any signal on  $\mathbf{Z}/(N)$  as a linear combination of the basic trigonometric signals  $e_k$ ,  $0 \le k \le N - 1$ ?

Solving this problem has many applications (e.g., analysis of music/sound production) but we'll concentrate on one: making multiplication faster. (!!)

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See: ProTools and other digital music software.



Fix  $N \in \mathbf{N}$ , let  $\omega = e^{2\pi i/N}$  be the natural primitive Nth root of unity in **C**, and let  $f : \mathbf{Z}/(N) \to \mathbf{C}$  be a signal.

We define the **Discrete Fourier Transform**, or **DFT**, of *f* to be the function  $\hat{f} : \mathbf{Z}/(N) \to \mathbf{C}$  given by

$$\hat{f}(k) = \frac{1}{N} \sum_{n=0}^{N-1} f(n) \omega^{-kn}.$$

(Think of  $\hat{f}(k)$  not as a signal, but as the "spectrum" of f.)  $\hat{f}(k) = here much if f is in Freq K.$ 

W4=1,1-1.+~=0 Example: DFT for N = 4 $\overline{f}(b) = \frac{1}{4} \sum_{n=0}^{2} f(n) W^{0} = \frac{1}{4} (f(0) + f(1) + f(2) + f(n))$  $f(1)=\downarrow \downarrow \downarrow f(w) w^n$  $= \frac{1}{4} \left( f(p) + f(1) w + f(2) w + f(3) w \right)$  $f(z) = \frac{1}{4} \frac{2}{2} f(n) \omega^{-2n}$ PS10: Do this for N = 6, 8, 9, or 12.  $=\frac{1}{4}\left(f(0)+f(1)W^{2}+f(2)+f(3)W^{2}\right)$ h=0 n=1 n=2 h=0 n=1 n=2

# DFT in matrix form

$$\begin{bmatrix} \hat{f}(0) \\ \vdots \\ \hat{f}(N-1) \end{bmatrix}$$

$$= \frac{1}{N} \begin{bmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & \omega^{-1} & \omega^{-2} & \dots & \omega^{-(N-1)} \\ 1 & \omega^{-2} & \omega^{-2(2)} & \dots & \omega^{-2(N-1)} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \omega^{-(N-1)} & \omega^{-2(N-1)} & \dots & \omega^{-(N-1)(N-1)} \end{bmatrix} \begin{bmatrix} f(0) \\ \vdots \\ f(N-1) \end{bmatrix}.$$

The point: Applying the DFT is matrix-vector multiplication, and therefore,  $O(N) \rightarrow O(N \log N)$ 

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# The inverse DFT

Definition Let  $\hat{f} : \mathbf{Z}/(N) \to \mathbf{C}$  be a spectrum function. The **inverse DFT** of  $\hat{f}$  is defined to be

$$\sum_{k=0}^{N-1} \hat{f}(k) \omega^{kn}.$$

Basically the same as the DFT, but with a sign change and without the  $\frac{1}{N}$ . However:

#### Theorem (Inversion Theorem)

Fix  $N \in \mathbf{N}$ , let  $\omega = e^{2\pi i/N}$  be the natural primitive Nth root of unity in  $\mathbf{C}$ , and let  $f : \mathbf{Z}/(N) \to \mathbf{C}$  be a signal. If  $\hat{f}$  is the DFT of f, then

$$f(n) = \sum_{k=0}^{N-1} \hat{f}(k) \omega^{kn}.$$

We get the original signal back.

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Matrix-vector version of inverse  $\begin{bmatrix} f(0) \\ \vdots \\ f(N-1) \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 & \cdots & 1 \\ 1 & \omega^1 & \omega^2 & \cdots & \omega^{(N-1)} \\ 1 & \omega^2 & \omega^{2(2)} & \cdots & \omega^{(N-1)2} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \omega^{(N-1)} & \omega^{2(N-1)} & \cdots & \omega^{(N-1)(N-1)} \end{bmatrix} \begin{bmatrix} \hat{f}(0) \\ \vdots \\ \hat{f}(N-1) \end{bmatrix}$ I.e.: If  $\hat{T}$  has kth column  $e_k$ , then  $\hat{T} \begin{bmatrix} \hat{f}(0) \\ \vdots \\ \hat{f}(N-1) \end{bmatrix} = \begin{bmatrix} f(0) \\ \vdots \\ f(N-1) \end{bmatrix}$ .

Since this is the linear combination of the columns of  $\hat{T}$  with coefficients taken from  $\begin{bmatrix} \hat{f}(0) \\ \vdots \\ \hat{f}(N-1) \end{bmatrix}$ , we see that the  $\hat{f}$  are the coeffs that express f as a lin comb of the basic trig signals  $e_k$ .

#### Example: Inverse DFT for N = 4

 $27141w^{4}$ 



Point: If we can compute DFT quickly, we can compute inverse DFT quickly.

 $=\hat{f}(0) + \hat{f}(1) \omega' + \hat{f}(2) \omega^{2} + \hat{f}(3) \omega^{3}$ f(1)147(1)~ + f(2) + f(3) w

# Convolution (one application of the DFT)

compute

We now explain why, if you were able to **complete** the DFT quickly, it would lead to a fast multiplication algorithm, or something pretty close to it. First:

# Definition $F_{\times} N > 0$ .

Let  $f, g : \mathbf{Z}/(N) \to \mathbf{C}$  be signals. We define the **convolution** of f and g to be the signal  $f * g : \mathbf{Z}/(N) \to \mathbf{C}$  defined by

$$(f * g)(n) = \frac{1}{N} \sum_{t=0}^{N-1} f(n-t)g(t).$$

# Convolution of signals is polynomial multiplication Theorem Let $f, g : \mathbf{Z}/(N) \to \mathbf{C}$ be signals. Then in the ring $\mathbf{C}[x]/(x^N - 1)$ ,

we have that

$$\left(\frac{1}{N}\sum_{k=0}^{N-1}f(k)x^{k}\right)\left(\frac{1}{N}\sum_{m=0}^{N-1}g(m)x^{m}\right)=\frac{1}{N}\sum_{n=0}^{N-1}(f*g)(n)x^{n}.$$

The details aren't crucial — the point is, if you want to multiply two complex polynomials mod  $(x^N-1)$  it's enough to compute the convolution of the corresponding signals.

**Real motivation:** If N is several times larger than the degrees of f and g, multiplication mod  $x^N - 1$  is the same as multiplication of f and g, which is pretty close to multiplying two integers.

DFT(convolution) = pointwise product of DFTs

Theorem Let  $f, g : \mathbf{Z}/(N) \to \mathbf{C}$  be signals. We have that

$$\widehat{(f \ast g)}(k) = \widehat{f}(k)\widehat{g}(k).$$

So if we know  $\hat{f}(k)$  and  $\hat{g}(k)$ , we just do the above multiplication N times to find  $(\widehat{f * g})(k)$  for  $0 \le k \le N - 1$ . This kind of "pointwise product" is an O(N) procedure.

# An algorithm for fast polynomial multiplication

#### Motivating Problem

Compute the product of two polynomials in  $\mathbb{C}[x]/(x^N - 1)$  whose coefficients are given by f(n) and g(n). In other words, given two signals f(n) and g(n), compute the convolution (f \* g)(n). Note that polynomial multiplication is usually  $O(N^2)$ .

First attempted algorithm. Suppose we have two signals  $f, g: \mathbb{Z}/(N) \to \mathbb{C}$ . representing coeffs of a polynomial 1. Compute the DFTs  $\hat{f}(k)$  and  $\hat{g}(k)$ . (1. Compute the DFT signal  $k \in \mathbb{Z}/(N)$ , let  $\hat{h}(k) = \hat{f}(k)\hat{g}(k)$ . (1. Compute the inverse DFT h(n) of  $\hat{h}(k)$ . (1. Compute the inverse DFT h(n) of  $\hat{h}(k)$ . (1. Compute the inverse DFT h(n) of  $\hat{h}(k)$ . (2. Step (2) is O(N), but if we compute the DFT through standard matrix multiplication, the other two steps are still  $O(N^2)$ .

# The punchline

By the end of the course, we'll see an algorithm, called the **Fast Fourier Transform**, that computes the DFT in  $O(N \log N)$  time. This gives an algorithm for multiplying polynomials of degree Nthat is  $2 * O(N \log N) + O(N) = O(N \log N)$ . In fact, Schönhage and Strassen turned this into an algorithm for multiplying N-digit integers that is  $O(N \log N \log(\log N))$ :



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But to understand the FFT, we first need to understand groups.