Math 127, Mon Mar 01

- Use a laptop or desktop with a large screen so you can read these words clearly.
- In general, please turn off your camera and mute yourself.
- Exception: When we do groupwork, please turn both your camera and mic on. (Groupwork will not be recorded.)
- Please always have the chat window open to ask questions.
- Reading for today: 5.1, 5.2, 5.3 (reload book).
- Reading for Wed: 5.4, 5.5 (to be rewritten; reload again).

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- PS04 outline due Wed, full version due Mon Mar 08.
- Problem session Fri Mar 05, 10am–noon.

A data compression problem bitstrings of length 5 Consider $C = \{a, b, c, d, e, f, g, h\}$: b = 00111 c = 01011 d = 01100a = 00000e = 10010 f = 10101 g = 11001 h = 11110Notable property of C. Closed inder bitwise addition (mod 2). Example: e=10010 1+1=0 (mot2) $g = \frac{11001}{01011} = c'$ (aka XOR) Same works for any pair of bitstrings in C. Note: If we just want to remember all bitstrings in C, we didn't need to write down bitstring c -- can recover from e.g and closure.

Motivating Problem

What is the *smallest* number of bitstrings of C from which we could recover all of C, just by knowing that C has the closure property?

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Turns out:

{d,e,g} works {d,e} doesn't work - only get {a,d,e,h} {d,e,h} doesn't work, same result

Some questions that arise

Call a set of bitstrings \mathcal{B} a **minimal recovery set** if we can recover \mathcal{C} from \mathcal{B} and the closure property, but if you remove any element of \mathcal{B} , this is no longer true.

Example: $\{b, c, g\}$ is a minimal recovery set; $\{b, c, g, h\}$ isn't minimal; can't recover from $\{b, c\}$ or $\{b, c, d\}$.

Motivating Problem

How can you tell if you can recover C from a given set of specific bitstrings? Better than adding until we can't?

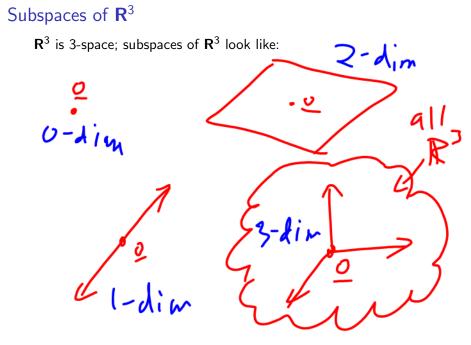
Motivating Problem

What's an efficient way to tell if \mathcal{B} is minimal?

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Motivating Problem

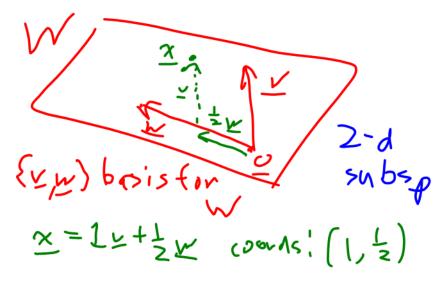
Are all minimal recovery sets the same size, or are some minimal recovery sets size 3 and others (say) size 2?



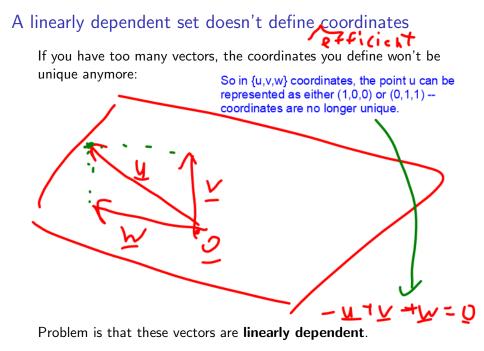
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Bases define coordinates

If a subspace W has dimension d, then you can find d vectors that define unique coordinates for each point of W:



We can think of a basis as being infinite data compression: We can represent the infinitely many points of W using just the two vectors v and w.



Idea (almost defn-thm) of a basis

Upshot:

A basis for a subspace W is a linearly independent set that also spans W. You can use a basis for W to describe exactly which vectors are contained in W in terms of coordinates.

Infinite data compression!

And that's linear algebra! (Or at least the money-making parts.) But we'll consider a more abstract version, replacing **R** with an arbitrary field F, that allows us to solve today's first batch of problems (minimal recovery sets) as well.

The space F^n

Let F be a field and $n \in \mathbf{N}$. We define

$$\begin{array}{c} F^{*} \ \mathcal{K}, \mathcal{C}, \\ \mathcal{O}, F_{*} \end{array} \qquad F^{n} = \left\{ \begin{bmatrix} x_{1} \\ \vdots \\ x_{n} \end{bmatrix} \middle| x_{i} \in F \right\}$$

Elements of F^n called **vectors**. Vector addition:

 $\begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} + \begin{bmatrix} y_1 \\ \vdots \\ y_n \end{bmatrix} = \begin{bmatrix} x_1 + y_1 \\ \vdots \\ x_n + y_n \end{bmatrix}.$ Scalar multiplication: $a \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} ax_1 \\ \vdots \\ ax_n \end{bmatrix}.$



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Subspaces of F^n

Definition

For $n \in \mathbf{N}$, a **subspace** of F^n is $W \subseteq F^n$ s.t.:

- 1. W contains the zero vector **0**;
- 2. (Closed under +) For any $\mathbf{v}, \mathbf{w} \in W$, we have $\mathbf{v} + \mathbf{w} \in W$; and

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3. (Closed under scalar multiplication) For any $\mathbf{v} \in W$ and $a \in F$, we have $a\mathbf{v} \in W$.

Not super-interesting examples: $\{\mathbf{0}\}, F^n$.

Special case: $F = \mathbf{F}_2$

$c = 00000 \qquad b = 00111 \qquad c = 01011 \qquad d = 01100 \qquad d = 0100 \qquad d = 0000 \qquad d = 0000 \qquad d = 0000 \qquad d = 0000 \qquad d = 00000 \qquad d = 00000 \qquad d = 00000 \qquad d = 00000 \qquad d = 000000 \qquad d = 000000 \qquad d = 000000 \qquad d = 000$

- Vectors are bitstrings of length n.
- Vector addition is bitwise addition (mod 2), just like at the beginning of class.
- \blacktriangleright The only scalars in \mathbf{F}_2 are 0, 1, so scalar mult not very interesting.
- So W is a subspace of Fⁿ₂ if and only if W contains 0 and is closed under vector addition, e.g., the set C we saw at the beginning of class.

Minimal recovery sets?

F-linear combinations

Let $\mathbf{v}_1, \ldots, \mathbf{v}_k$ be vectors in F^n . A linear combination of $\mathbf{v}_1, \ldots, \mathbf{v}_k$ is a vector of the form

 $a_1\mathbf{v}_1+\cdots+a_k\mathbf{v}_k$

for $a_i \in F$.

- a_i are coefficients of lin comb.
- lf all $a_i = 0$, **trivial** lin comb.
- Otherwise, nontrivial lin comb.

(at least one q: =D)

What it means for a set to span W

$$\mathbf{v}_1, \dots, \mathbf{v}_k$$
 vectors in F^n , W a subspace of F^n .
Span of $\{\mathbf{v}_1, \dots, \mathbf{v}_k\}$ is
all possible lin combs of $\{\mathbf{v}_1, \dots, \mathbf{v}_k\}$
 $\mathbf{v}_1, \dots, \mathbf{v}_k = \{a_1\mathbf{v}_1 + \dots + a_k\mathbf{v}_k \mid a_i \in F\}$.
To say that $\{\mathbf{v}_1, \dots, \mathbf{v}_k\}$ spans W means both of the following hold:

- 1. Each of the vectors $\mathbf{v}_1, \ldots, \mathbf{v}_k$ is contained in W.
- 2. Every $\mathbf{x} \in W$ is a linear combination of $\mathbf{v}_1, \ldots, \mathbf{v}_k$.

$$(I_{\mathcal{C}}, W = span \{ \nu_1, \dots, \nu_k \})$$

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What it means for a set to be linearly independent

 $\mathbf{v}_1, \ldots, \mathbf{v}_k$ vectors in F^n .

To say $\{\mathbf{v}_1, \ldots, \mathbf{v}_k\}$ is **linearly dependent** means that

$$a_1\mathbf{v}_1 + \dots + a_k\mathbf{v}_k = \mathbf{0} \tag{1}$$

for some choice of coefficients $a_1, \ldots, a_k \in F$, not all of which are 0. (hohtriv l.c. ≤ 2)

Opposite: To say that $\{\mathbf{v}_1, \ldots, \mathbf{v}_k\}$ linearly independent means that the only time that (1) holds is when all of the a_i are equal to 0. I.e., lin ind means:

If (1), then all
$$a_i = 0$$
.

Only I.c. of v_1,...,v_k that is equal to 0 is the trivial I.c.

Ex. F2 has 2 Vecs! 00000, יעטטט, a 11 E-{0000, 00111, ... (30 more) --) has & vacs b,c,g EE. Cancheck (brute force) -> {b, c, g} sparce [Bb+rctng] -> {b, c, g} lin ind B1.c.s.

Basis, dimension, coordinates

W subspace of F^n .

A **basis** for W is a linearly independent subset $\{\mathbf{v}_1, \ldots, \mathbf{v}_k\}$ of W that also spans W.

dim W = k means that W has a basis with k vectors in it.

Theorem

 $\{\mathbf{v}_1, \ldots, \mathbf{v}_k\}$ be a basis for W. Then for every $\mathbf{w} \in W$, there exists unique $a_1, \ldots, a_k \in F$ s.t.

$$\mathbf{w} = a_1 \mathbf{v}_1 + \cdots + a_k \mathbf{v}_k.$$

Proof:

What could possibly go wrong?

- Is it possible for a subspace W to have one basis with 5 vectors and another basis with 7 vectors? In other words, is it possible for the dimension of W to be both 5 and 7?
- Is it possible for F⁸ to contain a subspace of dimension 10? In other words, is it possible for a smaller space to have a larger dimension?
- Can we find a subspace of Fⁿ that doesn't have a basis at all?

What do we need to compute?

Given a subspace W of Fⁿ and vectors {v₁,..., v_k} that span W, how can we check that {v₁,..., v_k} is a basis for W?

- Given a subspace W of Fⁿ, how can we find a basis for W?
- Given a basis {v₁,..., v_k} for a subspace W of Fⁿ, and a vector v in Fⁿ, how can we determine if v is in W?